

Individual Age Divisions - Primary = 0-6,7,8,9 Juvenile = 10,11,12,13 Junior = 14,15,16,17 Senior = 18,19,20,21 Adult = 22+

Group Age Divisions - **Tiny Tot** = 7 & under, **Primary** = up to 9 **Juv.** = 10-13 **Junior** = 14-17 **Senior** = 18+

PARADE CORPS	<u>Primary</u> (non sanction)	<u>Juvenile</u> (non sanction)	<u>Junior</u>	<u>Senior</u>	<u>Novice</u> (non sanction)	<u>Class A</u>	<u>Open</u>					
Parade Corps must consist of a minimum of 8 twirlers, maintaining constant progressive directional movement throughout entire performance. During the first 1 ½ minutes of the routine, there must be constant forward progressive line of direction with the floor pattern of the corps choice. During the remainder of the routine, the corps may use the entire gym floor as long as the corps maintains drill movement in a progressive fashion within their program												
SHOW CORPS	<u>Class A</u>	<u>Open</u>	<u>Junior</u>	<u>Senior</u>				3:00-6:00 min				
Show Corps is a group event that is composed of eight or more twirling members. The Show Corps must use props such as flags, rifles, hoops, ribbons, etc. to create musical interpretation and visual effectiveness.												
MAJORETTE LINE - DRILL TEAM - FLAG LINE - RIFLE LINE - COLOR GUARD	(non sanction) One category for each event ---Own music 3 minutes max.											
TWIRL TEAMS	<u>Beginner</u>	<u>Advanced</u>	<u>Small/Large</u>	<u>Primary</u>	<u>Juvenile</u>	<u>Junior</u>	<u>Senior</u>	<u>Critique*</u>	3:00-4:00 min			
A Twirling Team is a group whose entire performance is accompanied by music of their own preference. One major emphasis is synchronic twirling with simultaneous blending of baton and body.												
SHOW TEAM	<u>Class A</u>	<u>Open</u>	<u>Primary</u>	<u>Juvenile</u>	<u>Junior</u>	<u>Senior</u>	<u>Critique*</u>	<u>Small/Large</u>	2:00-3:00 min			
A group event that has a theme using props and possibly a back drop. The show Team must use props such as flags, rifles, hoops, ribbons, etc. to create musical interpretation and visual effectiveness. The routine is designed to encompass the major modes of twirling												
DANCE TWIRL TEAMS	<u>Beginner</u>	<u>Advanced</u>	<u>Small/Large</u>	<u>Primary</u>	<u>Juvenile</u>	<u>Junior</u>	<u>Senior</u>	<u>Critique*</u>	2:00-3:00 min			
	Beg Sm Tiny Tot		Int. Sm Tiny Tot		Beg Lg Tiny Tot		Int. Lg Tiny Tot					
A Dance Twirl Team is a group whose routine is a blending of dance steps or series in combination with the baton, coordinated with music.												
ARTISTIC GROUP	One category only must have at least 10 members or more								3:00-3:30 minutes			
The ARTISTIC GROUP event is an ensemble of baton twirling athletes that prioritizes EFFECT and ENTERTAINMENT as the cornerstone for the event. The GROUP achieves this through the use of effective characterization, interesting staging, creativity, artistic detailing, and a keen sense of musical interpretation, all interlaced to create an entertaining production value.												
FREESTYLE	<u>A</u>	<u>AA</u>	<u>AAA</u>	<u>Elite</u>	FREESTYLE PAIRS			<u>AA</u>	<u>AAA</u>	<u>Elite</u>	SHORT PROGRAM	<u>Elite</u>
BASIC STRUT (foundation event)	<u>Special*</u>	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>						30 sec	
8 counts introduction, 32 count square (8 counts of each side, executing a left flank on each count 8). Baton may be cradled on arm or extended from arm with an arm swing. Free hand may be positioned on hip or left swinging at side.												
MILITARY (foundation event)	<u>Special*</u>	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>						30 sec	
Retraced L (l flank on first count 8, to the rear on second count 8, R flank on third count 8, halt on fourth count 8).												
PRESENTATION (foundation event)	<u>Special*</u>	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>						45 sec	
Presentation: The athlete may start the 12 count intro facing the front or back. Simple baton and body combinations are appropriate. Stationary & traveling complex moves are not acceptable in the 12 count intro. The 12 count intro finishes facing the front.												
PARADE MARCH - INDIVIDUAL			<u>Special*</u>	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>					
Performed in a square in the floor pattern dictated for Basic Strut in the USTA Rule Book. Performed to the Basic Strut music. Performed to forty (40) count music with a thirty-two (32) count long forward progression march beginning on the second count of 8. Lower body must perform marching steps in step in the 1-2 or left, right pattern in step throughout the thirty-two (32) counts of forward progression movement (8 counts to each side, executing a left flank on each count 8) (no spins, gymnastics, or other lower body movements shall be permitted). Baton may be used in any mode and pattern of twirling.												
PARADE MARCH - LINES (non sanction)		<u>Tiny Tot</u>	<u>Primary</u>	<u>Juvenile</u>	<u>Junior</u>	<u>Senior</u>					30 sec	
You may or may not use the 8 count intro. You can hold 8, 4, or 2 before beginning the routine... Lines and individuals may not incorporate gymnastics (cartwheels, walkovers, illusions, leaps-kicks ARE acceptable). No change of formations allowed within lines so ROUTINE MUST BE DONE IN PLACE in a line form only; Tosses & spins are accepted, keeping in mind aerial consistency in height and revolution will be judged. Judging will be based on posture, in step, leg height, and toe point, unison, showmanship, and choreography. A line can consist of 2 or 3 members. Age groups are determined by average age.												
COMPULSORIES/MOVEMENT TECHNIQUE			<u>C</u>	<u>B</u>								
ARTISTIC TWIRL	<u>Novice</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>							timing 1:41	
Artistic twirl is a combination of dance and baton movements which are correlated to the musical phrases, tempo and rhythm of the current USTA Artistic Twirl Selection. All movements dance and baton work must be executed with proper technique. ARTISTIC TWIRL MUSIC IS AVAILABLE AT www.ustwirling.com/members only												
ARTISTIC PAIRS	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>							timing 1:41	
To be performed by two persons. Performance to include same type of material as a solo with additional responsibilities on: Exchange work, Team work (essence of pairs) Precision & unison Staging Patterns & pictures with baton & body evaluated together ARTISTIC TWIRL MUSIC IS AVAILABLE AT www.ustwirling.com/members only												
USTA STRUT	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>							timing 1:10	
Freestyle" or "fanfare" with no restriction in floor space, rhythm requirements, body, or baton moves, and which climaxes with an acknowledgment to the judge.												
ADV. SOLO	<u>Advanced</u>										timing 1:44	
Solo is the twirling performance by one person using one baton only. It involves twirling the baton in vertical and horizontal patterns, in the left and right hands and in a continual, flowing motion while demonstrating a broad base of basic skills.												
ADV. DUET	<u>Advanced</u>										timing Beg./Int 1:29 Adv 1:44	
To be performed by two persons. Performance to include same type of material as a solo with additional responsibilities on: Exchange work, Team work (essence of pairs)												
FLAG SOLO/RIFLE SOLO (non sanction)		<u>Juvenile</u>	<u>Junior</u>	<u>Senior</u>							timing 1:29	
Length of flag pole must be at least 4 feet. • Flag and Rifle will be scored utilizing the Olympic Scoring System. Scores will be flashed and comments will be recorded on USTA critique sheet. Beg./Int Solo music is used.												
SOLO	<u>Special*</u>	<u>Novice</u>	<u>Beginner</u>	<u>Intermediate</u>							timing Beg./Int 1:29 Adv 1:44	
Solo is the twirling performance by one person using one baton only. It involves twirling the baton in vertical and horizontal patterns, in the left and right hands and in a continual, flowing motion while demonstrating a broad base of basic skills.												
DUET	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>								timing Beg./Int 1:29 Adv 1:44	
To be performed by two persons. Performance to include same type of material as a solo with additional responsibilities on: Exchange work, Team work (essence of pairs) Precision & unison Staging Patterns & pictures with baton & body evaluated together												
2 BATON	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>							timing Beg./Int 1:29 Adv 1:44	
Two Baton twirling is the continuous and simultaneous manipulation of two batons by one person. It combines the technique and skills of one baton twirling with moves that require a mastery of timing, coordination, concentration, control and dexterity.												
3 BATON	<u>Novice*</u>	<u>Beginner</u>	<u>Intermediate</u>	<u>Advanced</u>							timing 1:29 min.	
Three Baton twirling is the continuous and uninterrupted manipulation of three batons at the same time by one individual and will combine the techniques and skills of baton twirling with "juggling moves" to display the mastery of perfect timing, coordination, concentration, absolute control, pattern/plane treatment, manual dexterity and demonstrating a broad base of Three Baton skills. The Three Baton event demonstrates the ability of the athlete to demonstrate intricacy of three batons to a high degree with added responsibility of continuity, ambidexterity, simultaneous blending, design quality, flow and performance skills appropriate to three baton and body technique.												

Beginner, Intermediate & Advanced Solo Twirl Offs - 1st place winner of each age category will re-compete for Beg, Int & Adv Champion.

BEGINNER SOLO TWIRL OFF - INTERMEDIATE SOLO TWIRL OFF - ADVANCED TWIRL OFF

COMPULSORIES/MOVEMENT TECHNIQUE	<u>BI</u>	<u>BII</u>	<u>A</u>	<u>AA</u>	<u>AAA</u>	<u>Elite</u>					*NON SANCTION EVENTS
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